

Gabriel Bennett

Technical Director

510-710-0327
gabriel.p.bennett@gmail.com // gabrielbennett @ calarts.alum.edu



Technical Director with a focus on media based interactive environments, client communications, and creative-technical coordination. Experience designing and implementing media based illusions and touring interactive environments.

Experience

On Track Themes Inc. Technical Director 2019 - 2022

Technical Director // Full Time Technical Director with a company known for producing technically complex shows for Themed Environments. Managed schematic design packages for themed attractions, lands, and theaters. Worked with design teams to determine technical strategy for producing technically complex shows and environments. Designed and deployed prototype immersive experiences and media based illusions. Developed technical design and technical strategy documentation for combination metaverse / in person immersive experience.

Don't Forget to "Like!", Kaiser Permanente Educational Theatre 2018-2019

Assistant Designer & Technical Designer // Responsibilities included design, drafting, and technical design for a set with rotating screens, moving platforms, and fast load-ins. Structure toured schools in California between 2019-2020 with no incidents.

Antigone, Calarts School of Theatre Production 2019

Co-Technical Director // Responsibilities included budgeting, technical design, drafting, and management of a 12 person team to produce immersive, interactive scenery on a 4500 square foot stage.

COM: Mysticism for the Digital Age, Heart and Soulstice & Organic Festivals 2018

Original Installation, Designer & Technical Director // Responsibilities include project management, environment design, tech design, budgeting, fabrication, installation, projection mapping, and live visual mixing for an immersive, interactive audio-visual environment.

Wolf and the Wondershow: Cages, Immersive Theatrical Experience 2018

Master Electrician // Responsibilities included hiring, equipment speccing, document prep, drafting, crew leadership, and installation of theatrical LED lighting rig.

HARD SKILLS

-AutoCAD 2D / 3D	-CNC Programming	-3D Printing
-Fusion 360	-Resolume Arena	-Blender 3D
-Video System Design	-Unreal Engine	-MIG/TIG Welding
-Carpentry and Scenic Fabrication	-Google Sheets	-Project Organization

EDUCATION

-California Institute of the Arts, Valencia, CA

BFA in Theatre Design and Production with a Focus in Technical Direction and a Minor in the Digital Arts

References available on request

gpbennett.com